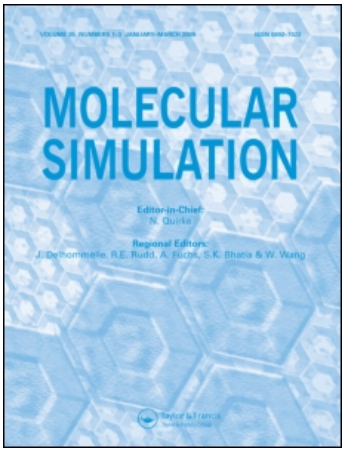


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# MOLECULAR SIMULATION



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## GENERAL INFORMATION

**Aims and Scope**

*Molecular Simulation* exists to bring together the most significant papers concerned with applications of simulation methods using statistical mechanics, and original contributions to the development of simulation methodology. The aim is to provide a forum in which cross-fertilization between application areas and methodologies can take place and new developments can be encouraged.

The number of application areas is continually increasing and *Molecular Simulation* will keep pace with events, welcoming papers on topics ranging from condensed matter physics and chemistry to biomolecules and rheological studies. Similarly, methodological papers are encouraged dealing with, for example, nonequilibrium methods or quantum simulations and new developments in languages and machines.

This journal will publish review articles and preliminary communications as well as full-length papers. Occasionally, reports of papers presented at meetings will be published.

*Molecular Simulation* will be of interest to all researchers using or developing simulation methods based on statistical mechanics. This will include cademic and industrial researchers concerned with surfaces, liquids, phase transitions, rheology, materials and macromolecules, amongst others. Such workers will be concerned with methodological developments in dynamical simulations, the Monte Carlo method, nonequilibrium methods and quantum simulations, as well as new computer architectures and languages.

Notes for contributors can be found at the back of the journal.